



## AD SPECIFICATIONS November 2024

For any information not covered in this document please contact [hbm@theoreminc.net](mailto:hbm@theoreminc.net) or your Haymarket account manager

Standard online display ads (billboard, leaderboard, sticky mobile banner, MPU, double MPU)	1
Bulletin ads (mini billboard, leaderboard, MPU, max MPU)	3
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<p><b>DOUBLE MPU</b> Right hand column of articles <i>Desktop and Mobile.</i> Also within the content of articles <i>Mobile.</i></p>	<p>300 x 600 Pixels</p>	<p><b>**Supplied by a recognised Rich Media vendor</b></p>	<p>150kb</p>
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Turnaround time

Please provide these three working days before the Go Live date to allow time for creative testing, feedback and re-supply of assets should this be required, and trafficking of assets.



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### Bulletins

The only assets that can run on bulletins are images with clicktracking urls. Impression trackers can also be deployed.

Format	Dimensions (W x H pixels)	File format	Max file size for physical assets
Leaderboard	728x90	Physical assets: Static image (jpg, gif, or png). These can be served with 1x1 click and impression trackers	90kb
MPU	300x250		90kb
Max-MPU	600x300		90kb
Mini Billboard	700x200		90kb

### Turnaround time

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### Media agency (third party) tracking (including UTM codes)

When an advertiser (or media agency) wishes to use their own figures to verify the publisher's, they should book the creative into a third party ad-server, and obtain a JavaScript tag (or, alternatively, an impression tracker + click tracker). The third party ad-server should use an Interactive Advertising Bureau (IAB) compliant counting methodology.

Google recommends that users do not attempt to reconcile DFP impressions or clicks with their own Google Analytics (GA) implementation.

"In general, these two products measure different metrics at different points in the user funnel and so there are many places where they simply do not count the same action. This can result in a significant discrepancy between DFP and analytics solutions, including Google Analytics (GA)."

<https://support.google.com/analytics/answer/6070304>

Google suggests using URL shorteners to measure click-throughs.

<https://support.google.com/analytics/answer/6070304>

If, despite the above, you wish to compare using GA, it's best to create a UTM code, and to append this to the landing page url that you supply to Haymarket. Instructions on building these can be found here:

<https://support.google.com/analytics/answer/1033867?hl=en>

Sample UTM code

Advertiser.domain.com?utm\_source=GP

Online&utm\_medium=Emailbanner&utm\_campaign=CATS\_Emailbanner&utm\_term=UK&utm\_content=728x90

Google Ad Manager will accept UTM codes, even if they include a space. Clients and agencies are responsible for ensuring that any clicktracking urls that include a UTM code are correctly formatted (i.e. no spaces)

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### Video Billboard

#### ASSET SPECIFICATION

Asset image

Image Dimension: 970x250px (Recommended)

Asset video

Video Dimension: 970x250px video so that it takes up the entire available space

#### FILE SPECIFICATION

##### Images

Media Types: Image URL, GIF, JPG, BMP, PNG

File Size: Allstream hosted file size recommended under 100KB. The combined size of all Allstream hosted files (image + video) must be less than 4MB for Chrome Heavy Ad Intervention (HAI) compliance.

##### Videos

Media Types: Video URL, YouTube ID, VAST, MP4

File Size: Allstream hosted file size recommended under 2MB. The combined size of all Allstream hosted files (image + video) must be less than 4MB for Chrome Heavy Ad Intervention (HAI) compliance

Audio: user-initiated only

Video length: Variable (Recommended up to 15 seconds maximum if no user interaction and up to 30 seconds with user interaction)

#### Turnaround time

Please provide video billboard creatives five working days before the Go Live date to allow time for creative testing, feedback and re-supply of assets (should this be required), and trafficking of assets.

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### HTML5 Creatives

If your HTML creative is to be provided as an HTML5 zip bundle or a standalone HTML file the zip bundle should have a flat file structure without folders within it, and should include any local assets (images, css or javascript files) referenced by the index.html file

#### SETTING DIMENSIONS FOR THE CREATIVE

Unlike images or videos, HTML documents do not have dimensions of their own. HTML5 creatives must have their dimensions clearly defined (e.g. 300x250 or 728x90) and assigned to an element of the creative (e.g. div, canvas, etc.)

#### SETTING A SIZE FILE SIZE FOR THE CREATIVE

Total size of extracted files cannot exceed 750KB

#### USING CLICKTAGS TO SPECIFY THE LANDING PAGE

There are some best practices for setting up your click tags:

- Click tags define click-through URLs for each exit on your HTML5 creative. An exit is any area that can be clicked that directs the browser to a landing page.
- When an exit is clicked, the creative either calls DFP for the click-through URL associated with that exit or, in the case of HTML5 creatives, notifies DFP that a click has been made.

#### EXAMPLE CODE USING A CLICKTAG TO SPECIFY THE LANDING PAGE

```
<html><head>
<meta name="ad.size" content="width=300,height=250">
<script type="text/javascript">
var clickTag = "http://www.yourbrands-landingpage-url.com";
</script></head>
<body>
<div id="creative" style="width: 300px; height: 250px; border: solid 1px
#000000; text-align: center;">
<a href="javascript:window.open(window.clickTag)"></a></div>
</body></html>
```

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### EXAMPLE CODE USING MULTIPLE CLICKTAGS TO SPECIFY MORE THAN ONE LANDING PAGE

```
<html><head>
<meta name="ad.size" content="width=300,height=600">
<script type="text/javascript">
var clickTag = "http://www.your-brands-landingpage-url.com";
var clickTag2 = "http://www.your-brands-second-url.com";
</script></head>
<body>
<div id="pic" style="width: 300px; height: 600px;">
<div id="orange" style="background-color: FF5733; height: 300px;"><a
href="javascript:window.open(window.clickTag)"></a></div>
<div id="blue" style="background-color: 339FFF; height: 300px;"><a
href="javascript:window.open(window.clickTag2)"></a></div>
</div>
</body></html>
```

### NAMING CONVENTIONS

When using multiple click throughs, please use the naming convention of clickTag, clickTag2, clickTag3, and so on.

### **Turnaround time**

Please provide HTML5 creatives five working days before the Go Live date to allow time for creative testing, feedback and re-supply of assets (should this be required), and trafficking of assets.

### **HTML5 Creatives built in GWD**

These don't require the clickTAG. Instead, you can use the Exit ID (similar to clickTag). This exit is any clickable area that directs the browser to a landing page. Here's a Help Center article for reference.

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<https://support.google.com/richmedia/answer/2672517#zipy=%2Cadd-an-exit-using-google-web-designer>

### Turnaround time

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### SSL and HTTPS

All Third Party ad tags will need to be SSL compliant and serve through secure (HTTPS) tags, this includes all tracking you wish to embed in/supply alongside the creative – for further information on this please contact the Third Party ad server.

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